

SAILING INSTRUCTIONS (SI) HORC FLEET 25 2025 - 2ndEdition

1 RULES

- 1.1 The event will be governed by the rules as defined in the Racing Rules of Sailing and the rules established in NoR 1 – “Rules”.
- 1.2 When flag AP is displayed ashore, “1 minute” is replaced with “not less than <30> minutes”. This changes the RRS Race Signal AP.
- 1.3 If there is a conflict between languages the English text will take precedence.
- 1.4 If there is a conflict between the NoR and the SI, the Sailing Instructions shall take precedence. This changes RRS63.5(c).
- 1.5 The notation [NP] in a rule of the NoR or SI means that a boat may not protest another boat or request redress for a breach of that rule. This changes RRS 60.1.

2 CHANGES TO SAILING INSTRUCTIONS

- 2.1 Any change to the SI will be posted before <10:00> on the day it will take effect, except that any change to the schedule of races will be posted by <19:00> on the day before it will take effect.
- 2.2 Changes to a SI may be made orally on the water. These will be signalled by displaying flag 3rd substitute with three sound signals from the Race Committee Vessel (‘RCV’). An umpire may communicate these Race Committee changes either verbally or in writing.

3 SIGNALS ASHORE

- 3.1 Signals made ashore will be displayed on the flagpole near boats mooring.

4 BOATS AND SAILS

- 4.1 Boats will be identified by *colours on the sails and/or bow numbers*.
- 4.2 The sail combination to be used will be signalled from the RCV with or before the attention signal. The signals will have the following meanings:

<u>Signal</u>	<u>Sail combination to be used</u>
<i>None</i>	<i>Mainsail, Jib, Spinnaker</i>
<i>O</i>	<i>Mainsail, Jib, No Spinnaker</i>
<i>T</i>	<i>Reefed Mainsail, Jib, Spinnaker</i>
<i>W</i>	<i>Reefed Mainsail, Jib, No Spinnaker</i>

5 EVENT FORMAT

5.1 NoR 7.2 is changed as follows:

The event will consist of a Qualifying Series and a Final Series, provided the Qualifying Series is completed. The top 7 and bottom 7 ranked teams of the Qualifying Series will sail 3 races in the Final series in separate groups (top 7 teams in Group 1, bottom 7 teams in Group 2). The RC may decide in which order the groups will sail.

5.2 A pairing list will define the number of races and the teams to participate in each race. A draw will assign boats to each team for every series. The pairing list will be distributed before racing and published on the ONB (Official Notice Board). A flight will consist of 2 races. This changes NoR 7.2.

5.3 If the race committee or the repair service is **unable** to prepare a boat within a reasonable time, the race committee may start the race without this boat. The team associated with this boat will be scored in this race RDG, without a hearing, with the average score of all other races sailed in compliance with RRS A9(a). This changes RRS 63.1, A5.1 and A5.2.

5.4 The pairing list may be changed if a team fails to compete or if boats need to be withdrawn due to technical defects.

5.5 The RC may change the format, the order of races within a flight to allow starts to be brought forward to eliminate blank starts or to add a delayed race start to the end of a flight. The RC, or an umpire on behalf of the RC, will advise competitors of any such change verbally.

6 COURSES

6.1 The diagram in SI Addendum F shows the course to be sailed and the order in which marks are to be passed. Mark 1 shall be rounded to port. In the event one gate mark is missing, the remaining mark shall be rounded to port.

6.2 Only course L2 will be used.

6.3 Courses will not be shortened. This changes RRS 32.

7 MARKS, STARTING AND FINISHING LINE

7.3 Mark 1 is a cylindrical buoy with NISSOS logo

7.4 Marks 2S & 2P are red cylindrical buoys with KAPPA ROPES logo.

7.5 The replacement mark, as provided in SI 9, is a green cylindrical buoy

7.6 The starting and finishing line is between a staff displaying an orange flag on the RCV at the starboard end and the course side of an orange mark with staff displaying an orange flag at the port-end.

8 THE START

8.1 RRS 26 is changed so that races will be started as follows:

<i>Minutes before starting signal</i>	<i>Visual signal</i>	<i>Sound signal</i>	<i>Meaning</i>
3	White flag with Platu25 logo	One	Warning signal
2	Flag P	One	Preparatory signal
1	Flag P removed	One long	
0	Warning signal removed	One	Starting signal

8.2 If any part of a boat's hull is on the course side of the starting line at her starting signal and she is identified, the race committee will attempt to hail her bow number. Failure to hail shall not be grounds for a request for redress.

8.3 A boat that does not start within <3> minutes after her starting signal will be scored DNS without a hearing. This changes RRS A5.1 and A5.2.

8.4 **[DP]** A buoy may be attached to the RCV anchor line at just below keel depth. Boats shall not pass between this buoy and the RCV at any time. This area is designated as an obstruction. As part of the anchor line, this buoy is not part of the starting mark.

9 CHANGE OF THE NEXT LEG OF THE COURSE

9.1 To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replaced, it will be replaced by an original mark.

9.2 RRS 33 and Race Signals are changed as follows:

(a) Flag C and a coloured flag or board means: 'The windward mark has been moved. Sail to the replacement mark.'

(b) When a change of course is signalled after the first leg it will be displayed from a boat in the vicinity of the gate or the RCV.

10 BREAKDOWN and TIME FOR REPAIRS

10.1 Before the warning signal and

(a) within two minutes of finishing or

(b) within two minutes of changing into a new boat, whichever is later,

a boat may display flag L to signal breakdown or damage to the boat, her sails or injury to her crew and request a delay to the next start. She shall proceed as soon as possible to a position just to leeward of the RCV and remain there, unless otherwise directed.

- 10.2 The time allowed for repairs will be at the discretion of the RC.
10.3 After the warning signal, a race will not be postponed or abandoned due to breakdown, unless the breakdown signal was displayed as required by SI 10.1.

11 TIME LIMIT

- 11.1 A boat that does not finish within 5 minutes after the first boat has sailed the course and finished will be scored DNF. This changes RRS 35, A5.1 and A5.2.

12 SCORING

- 12.1 A minimum of three (3) completed races for each team are required to constitute the event.
12.2 A team's score in each series will be the total of her race scores without any discards.
12.3 RRS A5.2 is changed so that "the number of boats entered in the series" is replaced with "the maximum number of boats entered in each race of the current flight".
12.4 If there is a series score tie between two or more teams, their ranking will be decided according to RRS A8.
12.5 If at the end of the Qualifying Series some teams have sailed less races due to incomplete flights, the teams missing races will be scored RDG in those races according to RRS A9(a). This does not apply to the Final Series.
12.6 If any race in the Final Series is completed, it will be scored separately from the Qualifying Series in order to determine the final ranking of the event. Group 1 teams will be ranked higher than Group 2 teams.
12.7 If no Final Series race is completed, the final ranking will be based on the Qualifying Series race scores.

13 SUPPLIED BOATS

- 13.1 Boats will be supplied by the organizing authority. The rules for the handling of boats and the equipment list, detailed in SI Addendum B will apply and will also apply to any practice sailing and sponsor races.

14 OFFICIAL VESSELS

- 14.1 Official vessels will be identified as follows:

<i>RC Vessel</i>	<i>Orange Flag with letters "RC"</i>
<i>Umpires</i>	<i>Flag with letters "J" or "IJ" or "U"</i>
<i>Media</i>	<i>Flag with "MEDIA" or "PRESS"</i>

15 TRASH DISPOSAL

- 15.1 Trash may be placed aboard official or support person vessels.

16 [NP] [DP] BERTHING

- 16.1 Boats shall be kept in their assigned places while in the harbour.

17 [NP] [DP] HAUL-OUT RESTRICTIONS

- 17.1 Boats shall not be hauled out during the event except with and according to the terms of prior written permission of the OC.

18 [NP] [DP] DIVING EQUIPMENT AND PLASTIC POOLS

- 18.1 Underwater breathing apparatus and plastic pools or their equivalent shall not be used around keelboats between the attention signal of the first race and the end of the last race of the event.
- 18.2 Keelboats shall not be cleaned below the waterline by any means during the event, unless the cleaning is carried out by the OC.

SI ADDENDUM A – LIST OF ELIGIBLE SKIPPERS

TEAM	SKIPPER
ONE PIECE JOLLY	APOSTOLOS SERRAOS
ERROR 404	MARINA HOUNDA
JMANIA	STELIOS SOTIRIOU
BLACK DROP	DIMITRIS SOFITSIS
DOCKERS	MANOS HATZIGIANNIS
DUENDE	M-X KONTOGIANNOPOULOU
STILVI	GEORGE ARGYROPOULOS
SIMOON	GEORGE APOSTOLOU
HULLIGANS	NIKOS BRILLAKIS
BLACK JACK	GEORGE PANAGIOTIDIS
UTOPIA	COSTAS BASTIANOS
CYGNUS MYRVANN	SERTEL SEN
ANOG 1	
ANOG 2	

SI ADDENDUM B – HANDLING of BOATS

1 [NP][DP] GENERAL

Other restrictions or instructions may be given to the boats verbally by the RC or via an umpire. Flag 3rd substitute is not required.

2 [NP][DP] PROHIBITED ITEMS and ACTIONS

Except in an emergency or in order to prevent damage or injury, or when directed by an umpire otherwise, the following are prohibited:

- 2.1 Any additions, omissions or alterations to the equipment supplied.
- 2.2 The use of any equipment for a purpose other than that intended or specifically permitted.

- 2.3 The replacement of any equipment without the sanction of the RC.
 - 2.4 Sailing the boat in a manner that it is reasonable to predict that significant further damage would result.
 - 2.5 Moving equipment from its normal stowage position except when being used.
 - 2.6 Boarding a boat without prior permission.
 - 2.7 Taking a boat from its berth or mooring without having paid the required damage deposit or having permission from the RC, or, on race days, while 'AP' is displayed ashore.
 - 2.8 Hauling out a boat or cleaning surfaces below the waterline.
 - 2.9 Marking directly on the hull or deck with permanent ink, or using any tape that leaves a residue/ use of duct tape.
 - 2.10 Using a flattener as a reef or using a reef line as an outhaul.
 - 2.11 Adjusting lifeline tension.
 - 2.12 Cross winching foresail sheets.
 - 2.13 Omitting any headsail car or turning block before sheeting onto a winch.
 - 2.14 Adjusting or altering the tension of standing rigging, excluding the backstay.
 - 2.15 Using a winch to adjust the mainsheet, backstay or vang.
 - 2.16 Using the spinnaker pole to wing out the foresail.
 - 2.17 Attaching lines to the fabric of spinnakers.
 - 2.18 Perforating sails, even to attach tell tales.
 - 2.19 The use of electronic equipment, unless permitted by SI C3.1.
 - 2.20 The use of the shrouds (including any inner shrouds) above the lower bottle screw (turnbuckle) to facilitate tacking or gybing, or to aid the projection of a crew member outboard is prohibited.
 - 2.21 A breach of SI B 2.16 and 2.20 is subject to action by the umpires in accordance with Appendix UF 3.4.
- 3 PERMITTED ITEMS and ACTIONS** – the following are permitted:
- 3.1 Taking on board the following equipment:
 - (a) basic hand tools
 - (b) adhesive tape
 - (c) line (elastic or otherwise of 4 mm diameter or less)
 - (d) marking pens
 - (e) tell-tale material
 - (f) hand held compasses, watches, timers and small personal video devices such as GoPro
 - (g) shackles and clevis pins
 - (h) velcro tape
 - (i) bosun's chair
 - (j) spare flags
 - 3.2 Using the items in 3.1 to:
 - (a) prevent fouling of lines, sails and sheets
 - (b) attach tell tales
 - (c) prevent sails being damaged or falling overboard
 - (d) mark control settings
 - (e) make minor repairs and permitted adjustments
 - (f) make signals as per Appendix C6
 - (g) personal safety

- 3.3 Fixing a spinnaker sheet catcher at the bow, providing that it does not extend the length of the boat more than 100 mm and does not require any repair after removal.
 - 3.4 Changing the number of mainsheet purchases.
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- 4 **[NP] [DP] MANDATORY ITEMS and ACTIONS** – the following are mandatory:
 - 4.1 The completion of a written damage report before leaving a boat and submitting it to the RC, even if no damage or loss is recorded. Reports shall include any evidence of matters which could cause damage or disadvantage to the boat in future matches. When boat swaps are carried out on the water, the report should be made verbally to the RC as soon as possible.
 - 4.2 At the end of each sailing day:
 - (a) folding, bagging and placement of the sails as directed
 - (b) leaving the boat in the same state of cleanliness as when first boarded that day
 - (c) releasing backstay tension
 - 4.3 At the end of the final day for a particular boat, cleaning the boat (cabin and decks), removing all trash and removing all tape and marks.
 - 4.4 Any request to alter, in any way, the equipment on a boat shall be in writing and worded to permit a yes/no answer.
 - 4.5 Complying with any regulations, including speed restrictions and navigation marks, while leaving or returning to the berth or mooring.
 - 4.6 A breach of items 4.2 and 4.3 will be considered as damage and the cost of rectification will be deducted from the damage deposit.

SI ADDENDUM C – EQUIPMENT LIST

The following non-fixed items, provided by the OA, are to be carried on board at all times in their designated place while sailing. Any loss shall be reported on the daily damage report.

SAILS and SAILING EQUIPMENT

- Mainsail and set of battens.
- Headsail
- Spinnaker
- One winch handle
- One spinnaker pole
- Two spinnaker sheets
- Two headsail sheets
- Tiller extension
- Genoa cars

SAFETY GEAR

- Life jackets for each crew member

- Bucket and lanyard
- TOOLS**

- Any supplied tools
- MOORING LINES and FENDERS**

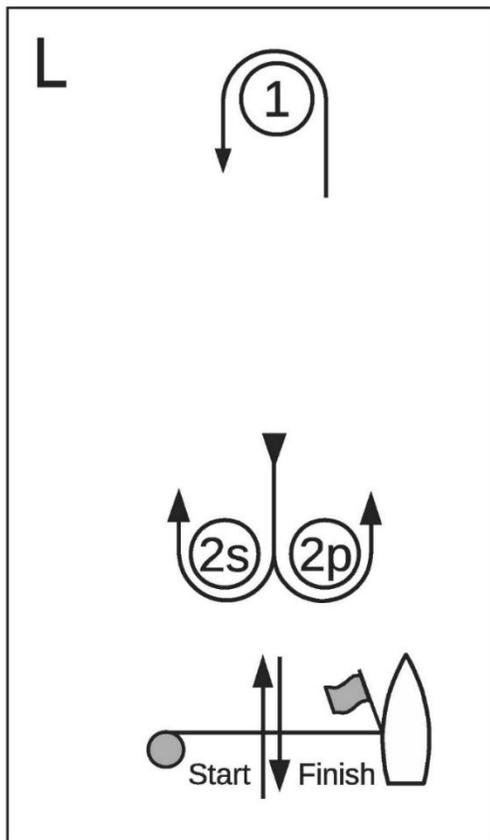
- Two mooring lines
- Two fenders

FUEL and WATER

- As provided by the organisers

SI ADDENDUM F – COURSE CONFIGURATION

COURSE DIAGRAM



Course L – Windward/Leeward, Leeward Finish	
Signal	Mark Rounding Order
L2	Start – 1 – 2s/2p – 1 – Finish
L3	Start – 1 – 2s/2p – 1 – 2s/2p – 1 – Finish
L4	Start – 1 – 2s/2p – 1 – 2s/2p – 1 – 2s/2p – 1 – Finish